



Play ♦ Build ♦ Own



Mars for All

**October
2023**

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Million on Mars Crafting & City Builder

Complete HI-FI Virtual Mars

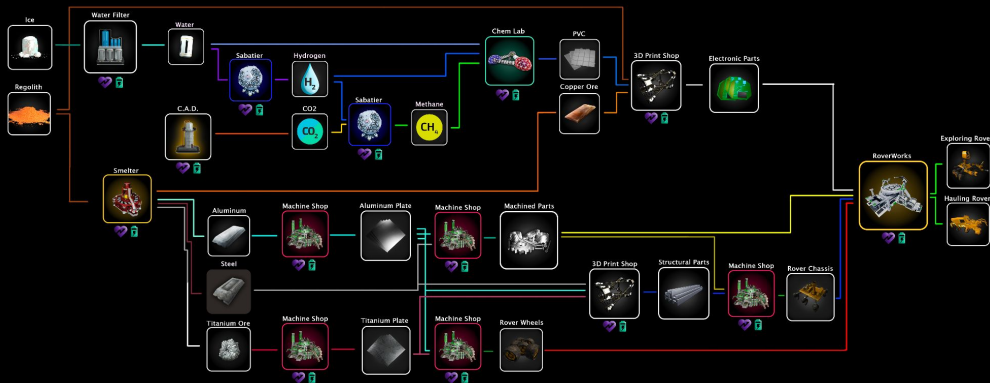
With >600M unique 40 acre plots sourced
from NASA's HiRIse Project



Deep Crafting Gameplay

Hundreds of resources and crafting
recipes

The Rover Chart



Sabatier Reactor

 carbon_dioxide
Carbon Dioxide

 water
Water

 full_pc
Full Power Cell

 hydrogen
Hydrogen



Produce Methane

Duration: 8 hrs → 16 hrs

1/3
MIN MAX

Combine Hydrogen and Carbon Dioxide to create Methane through the Sabatier Reaction.

REACT

Requires:

 Chemistry Level: 0 >= 5

Consumes:

 Carbon Dioxide: 0 / 1

 Hydrogen: 0 / 4

 Power Storage: 0 / 10

 Stamina: 39 / 2

Total Reward Ranges:

 Chemistry XP: 4 ~ 8

 Water: 2

 Methane: 1

 Recipe: Ammonia: 0 ~ 1

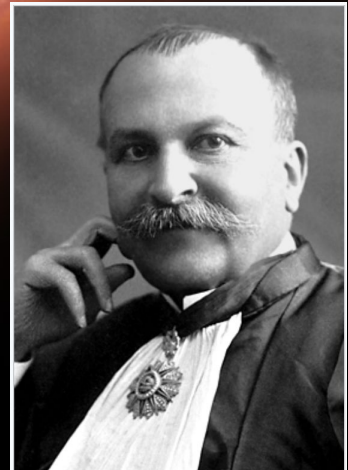


methane
Methane

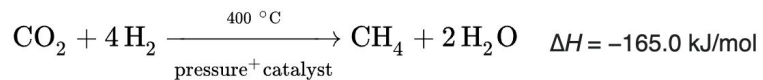


Sabatier Reactor

Uncommon Lvl. 4



Paul Sabatier (1854-1941) winner of the [Nobel Prize in Chemistry](#) in 1912 and discoverer of the reaction in 1897



10,000 HUMANS BUILDING SETTLEMENTS ON MARS NOW

- Multichain: Polygon, Solana, Wax, 100% parity
- \$2.5M revenue
- Martizens: collectibles with in-game utility
- Web2, credit card play, 30-day free trial (April 2023)



Massive Factories on Mars,
Rovers & Mining
Expansions



Artifacts Expansion &
Quality of Life Updates



Buffalo Commons

Full Novel and Video Series

Wholly-owned IP

An illustration of a man with curly brown hair, wearing a brown shirt and a red jacket, holding a glowing blue cube in his right hand. He is standing in a grassy field with a fence and trees in the background. A red toolbox is on the ground next to him.

Chapter 1: Jesse

An illustration of a woman with long dark hair wearing a black hijab, a white long-sleeved shirt with a large 'U' on the back, and blue jeans. She is standing on a rocky shore looking out at a body of water under a blue sky with a large dome structure in the background.

Chapter 2: Marisol

An illustration of a person in a blue and white protective suit with a white helmet, standing in a fiery, orange and red environment. In the background, there are industrial structures and a small figure running.

Chapter 3: Beto

An illustration of a woman with brown hair in a ponytail, wearing a grey hoodie and safety goggles, working at a desk with various electronic equipment and a computer monitor.

Chapter 4: Velma

An illustration of a person in a blue protective suit and mask, standing in a dark, industrial environment with other figures in the background.

Chapter 5: Beto

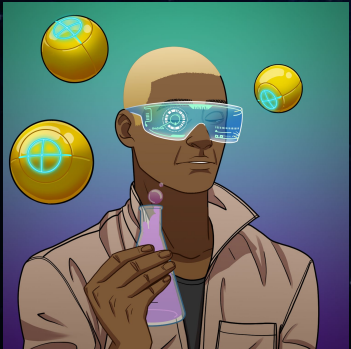


Introducing Martizens PFPs with In-Game Utility...Only on Solana



A collection of 10,000 NFTs, made up of 18 different characters, 10 different properties, and hundreds of unique traits. Each 1 of 1.

Inspired from the narrative world of Million on Mars - including the latest novel, Buffalo Commons.



Owning a Martizen gives players real in-game utility!

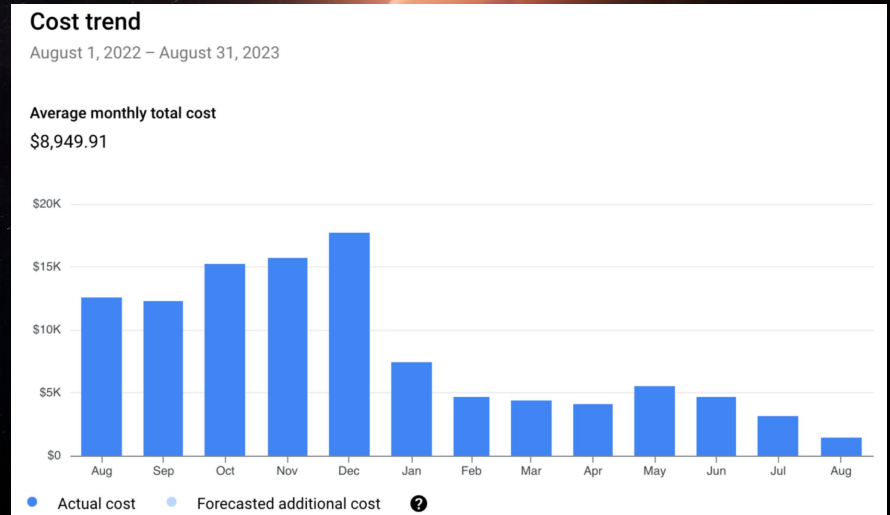
- Use as premium access to play the game.
- Deposit as NPCs on a Settlement to automate tedious tasks and increase morale
- Each with their own expertise and traits that yield unique perks
- Contain virtual Glitter to be claimed daily in-game!



Year Two

Year Two - LiveOps

- New Features
- New Content
- Shop & NFT Drops
- Cloud-based SaaS Orchestration
- Dynamic Treasury
- Focus on Glitter being our only on-chain Token
- Dusk returns to only in-game
- Polygon
- Web2/Credit Card Payments
-
- Premium Subscription
 - On-Chain TXNS vs the system
 - Each Token get a clear purpose



Dynamic Treasury

Dusk Treasuries

1 DAY



Pool	Loot Multiplier	Balance	Burn	1d Deposits	1d Payouts	1d Burn
Martizens	1x	11,244,150	0	0	9,200	0
Care Packages	1x	10,111,400	0	0	19,600	0
Duskworks Settlers Fund	1x	1,395,358	0	0	8,114	0
Ceres	1x	1,000,741.859	140,392,724.176	10,553.391	10,426.281	21,353.173
Unemployment (MIUP)	1x	922,249.112	50,640.176	336.002	126.700	784
Pallas	0.9x	737,992.943	0	1,628.621	5,635.800	0
Community	1x	705,500	0	0	0	0
Didymos	1.2x	669,148.515	0	427.234	1,082.400	0
Dimorphos	0.7x	577,388.440	0	1,829.580	15,554.700	0
Artifacts	1x	571,280	0	0	0	0
Marketing	1x	569,549	0	0	0	0
Emporium	1x	500,000	0	0	0	0
Juno	0.7x	395,399.849	33,509.103	1,534.750	3,056.200	250.600
Psyche	1x	324,000	0	0	0	0

MILLION ON MARS X MARS SOCIETY

Purchase a Thorium Salt Reactor
Blueprint and Starter Kit for \$75

And become a fully paid annual
member of the Mars Society

~100+ Memberships in just in weeks





Start Reactor

Cooldown: 0 hrs

-

1/1

+

MIN

MAX

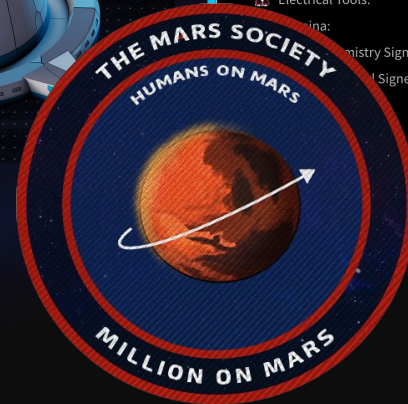
CRAFT

Requires:

- Uranium Storage: >= 200
- Thorium Storage: >= 100
- Graphite Rods: >= 10
- Reactor Salts: >= 200
- Electrical Level: >= 50
- Fission Products: <= 50
- Start Reactor: < 1

Consumes:

- Electrical Tools: 0 / 5
- Chemistry Signet: 0 / 1
- Physics Signet: 0 / 1



GDE - Game Design Editor

Items	Loaded ✓
Loot Tables	Loaded ✓
Recipes	
Quests	Loaded ✓
Leaderboard	Loaded ✓
Buildings	Loaded ✓
Achievements	Loaded ✓
Artifacts	Loaded ✓
Building Transports	Loaded ✓
Building Upgrades	Loaded ✓
Carousel Slides	Loaded ✓
Dynamic Treasury Breakpoints	Loaded ✓
Dynamic Treasury Pools	Loaded ✓
Fee Schedules	Loaded ✓
Library	Loaded ✓
Martizens	Loaded ✓
Music Data	Loaded ✓
Nft Templates	Loaded ✓
Nft Actions	Loaded ✓
Player Data	Loaded ✓
Plot Data	Loaded ✓
PlotItems	Loaded ✓
Skill Levels	Loaded ✓
Sounds	Loaded ✓
Subscriptions	Loaded ✓
Radio Announcements	Loaded ✓
Game Maps	Loaded ✓
Generator Templates	Loaded ✓
Cross Promos	Loaded ✓
NPCs	Loaded ✓
Dialogues	Loaded ✓



Mission Active - Seeking a Haven

As an expert in robotics, your exceptional skills and knowledge have placed you at the forefront of Martian exploration. As our mission to establish a thriving colony progresses, the need to discover more viable conditions for habitation becomes paramount.

In order to chart larger land areas for colonisation, we must now venture into uncharted territories and seek out a rarer level of test results during your land explorations. By uncovering these elusive regions, we can expand the boundaries and designate extensive areas of land that are truly suitable for building our future colony.

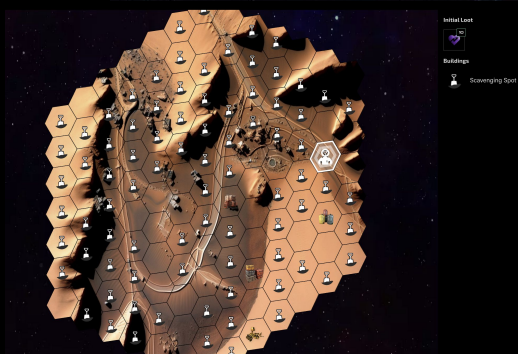
Task Objectives:

- Achieve Robotics Level 75
- Craft Gen 3 Land Pack x 3
- Play the hex minigame "Exploration for New Lands" to collect a set of Rare test data

Completing this mission will grant Knowledge: Rare Land Deed (Gen3), which:

- Unlocks "Chart Viable Land Site (Rare)" task in the Bazaar
- Adds a 5% chance to find a Viable Land Site Survey (Rare) when doing "Search for Viable Site" in the Rover Works
- Unlocks "Craft Land Deed Rare (G3)" task in the Rover Works

Objectives



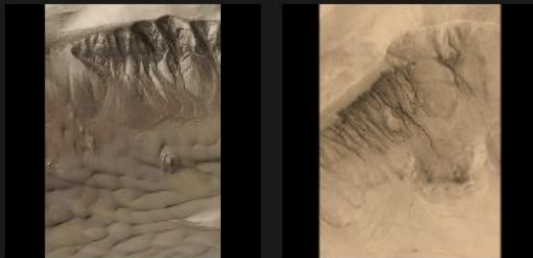
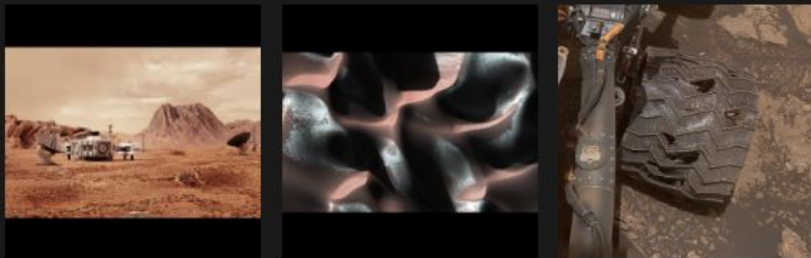
Count

100

RUN

Scavenging XP	2616
Regolith	323
Ice	268
Electronic Bits	15
Barite	15
Dusk	13
Halite	9
Iron Ore	6
Broken Power Cell	5
Water Rich Clay	1
Sabatier Reactor Shards (UC)	1
Water Filter Shard (UC)	1

Training images



Generative AI Art



Great Terrain!

Search (ex. 'sunset', 'castle', 'blue')

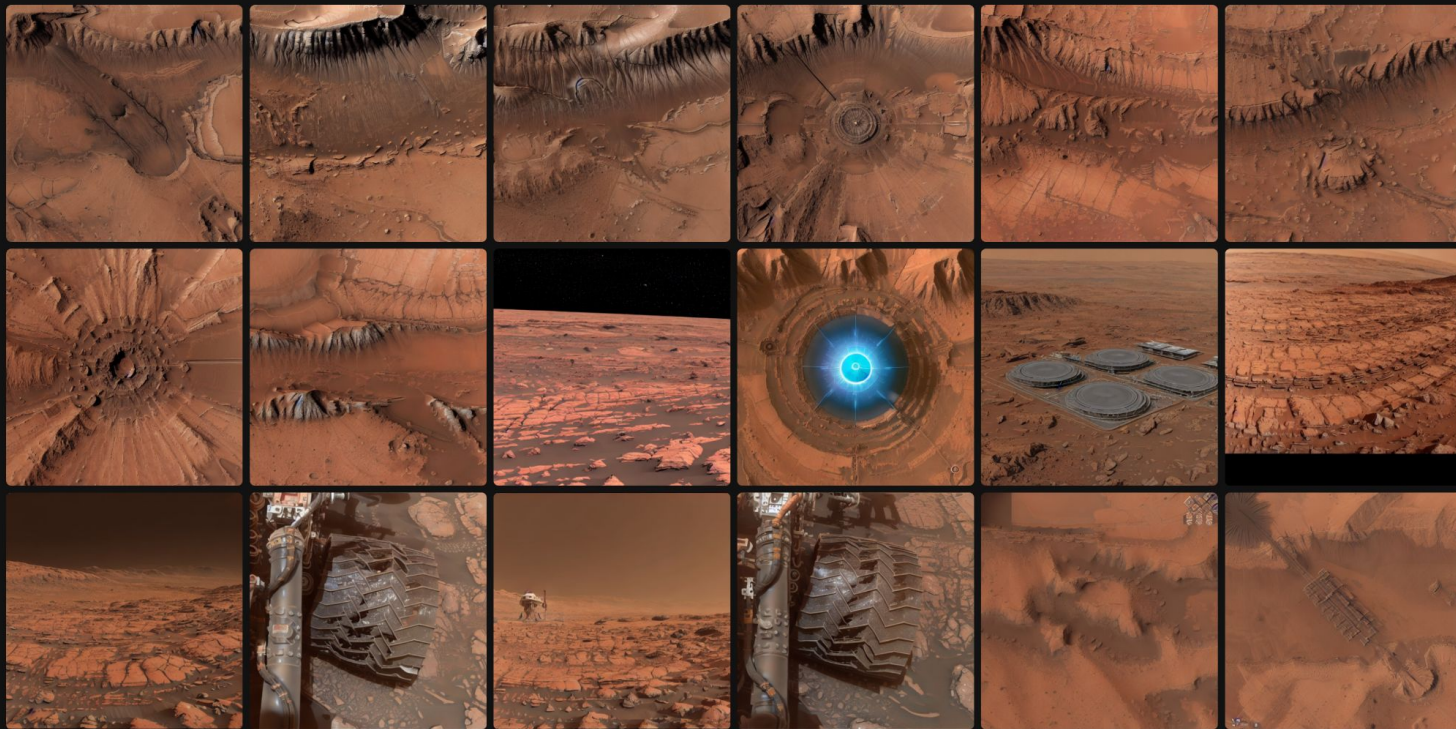


Generator

MarsTerrain2

+ Collections

+ Generate Images



\$90B Market - UGC / Player Creators

Hypothesis:

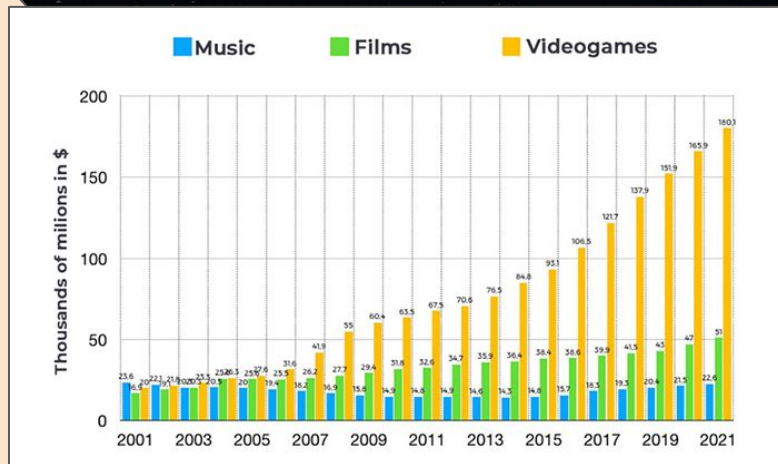
Players will see > 20%

2030
\$500B

Players
\$90B

2022
\$200B

1995
\$45B



glitter
Glitter



Year Three

MOAR fun!

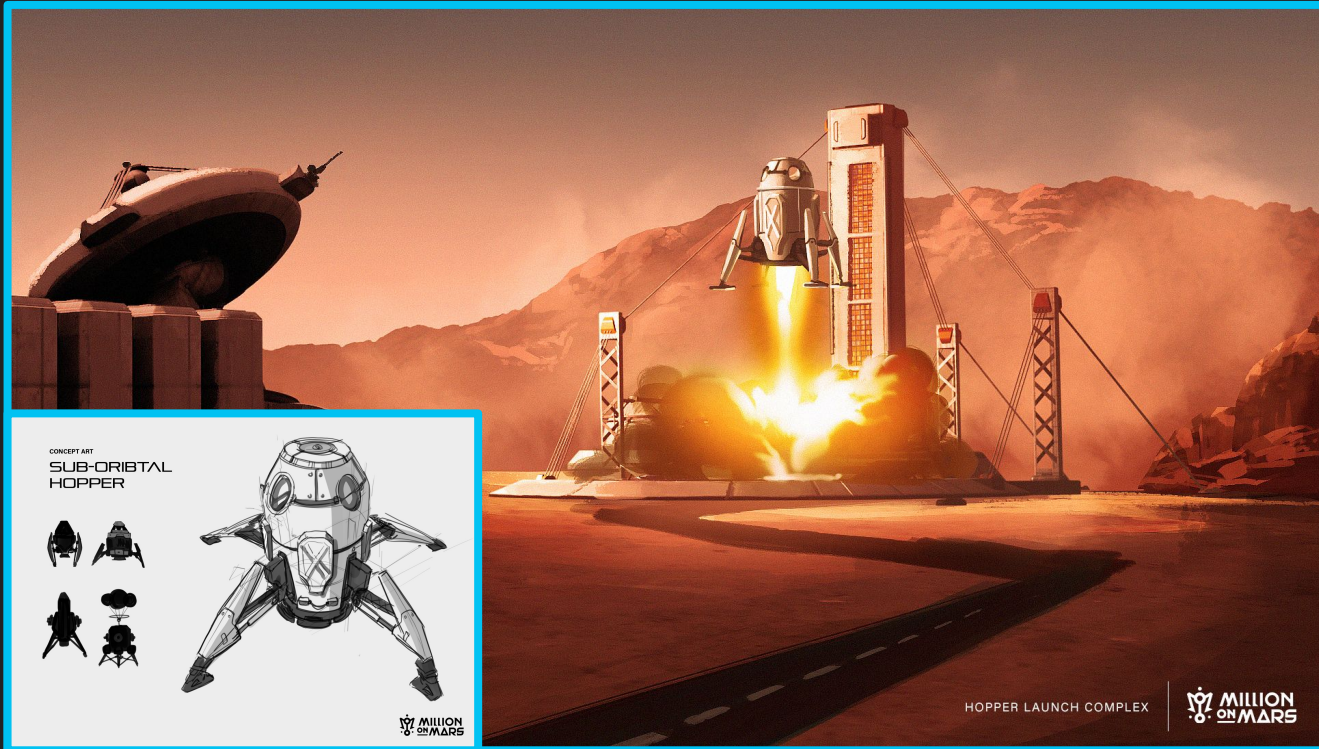
Hoppers to Explore Mars

**Hardcore Science & Engineering
Mode**

Rust, Dust and Glory

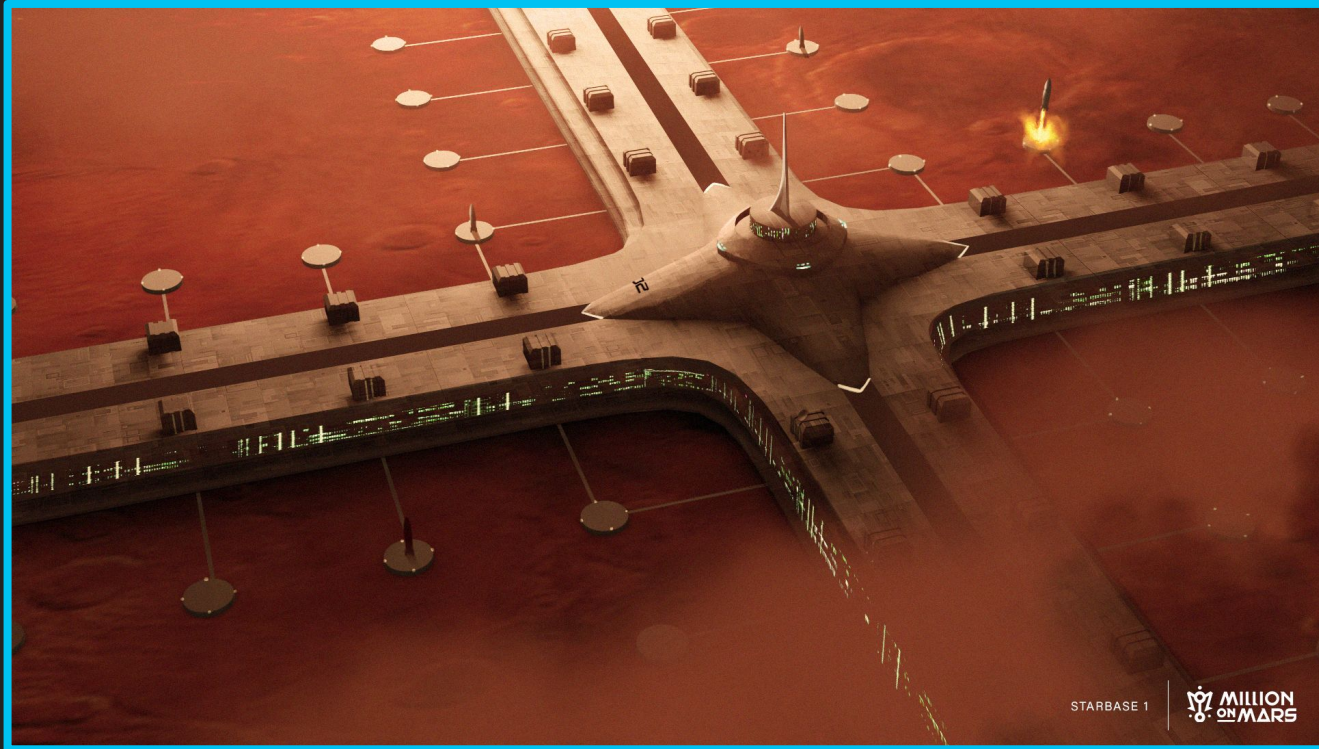
**Natural Language Augmented
Game Design Editor**

AEROSPACE



Hopper Launch Complex

AEROSPACE



Starbase 1

STARBASE 1

Resource Layers

Dr. Oleg Abramov

Mars Odyssey

Gamma Ray Spectrometer

Solar Irradiance

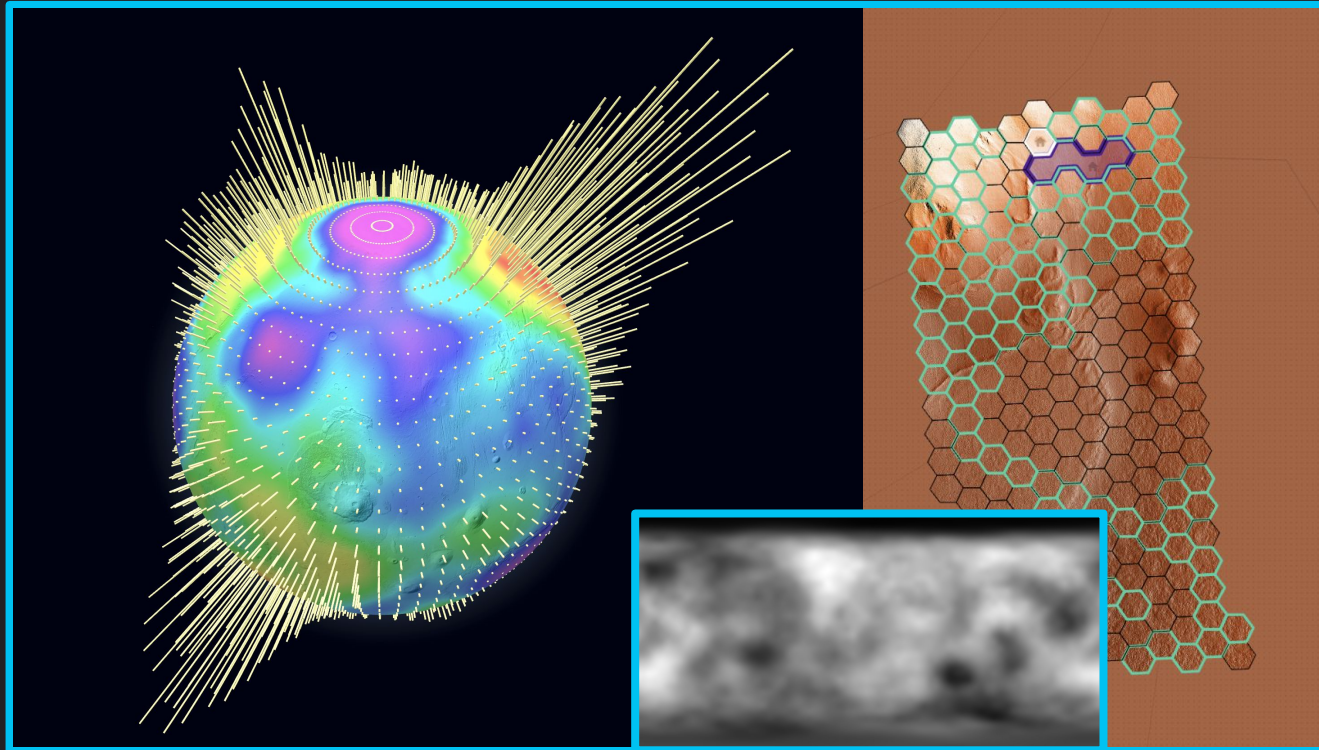
Water Ice

Water-rich Clays

Lava Tubes

Many more

...



Thorium Distribution on Mars

Rust, Dust and Glory



Sabatier Reactor

 carbon_dioxide
Carbon Dioxide

 water
Water

 full_pc
Full Power Cell

 hydrogen
Hydrogen



Produce Methane

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1/3

MIN

MAX

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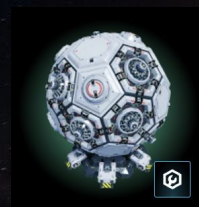
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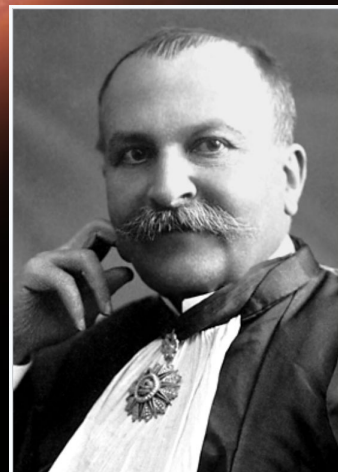
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Uncommon Lvl. 4

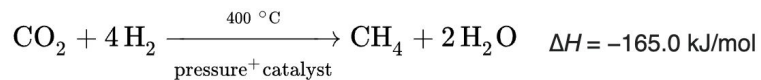


methane

Methane



Paul Sabatier (1854-1941) winner of the Nobel Prize in Chemistry in 1912 and discoverer of the reaction in 1897





Jan Spacek- ALFA Mars: Search for the Martian biosphere

Learn More

erik@milliononmars.com

LinkedIn: erikbethke

Discord: <https://milliononmars.com/discord>

Game: <https://www.milliononmars.io>

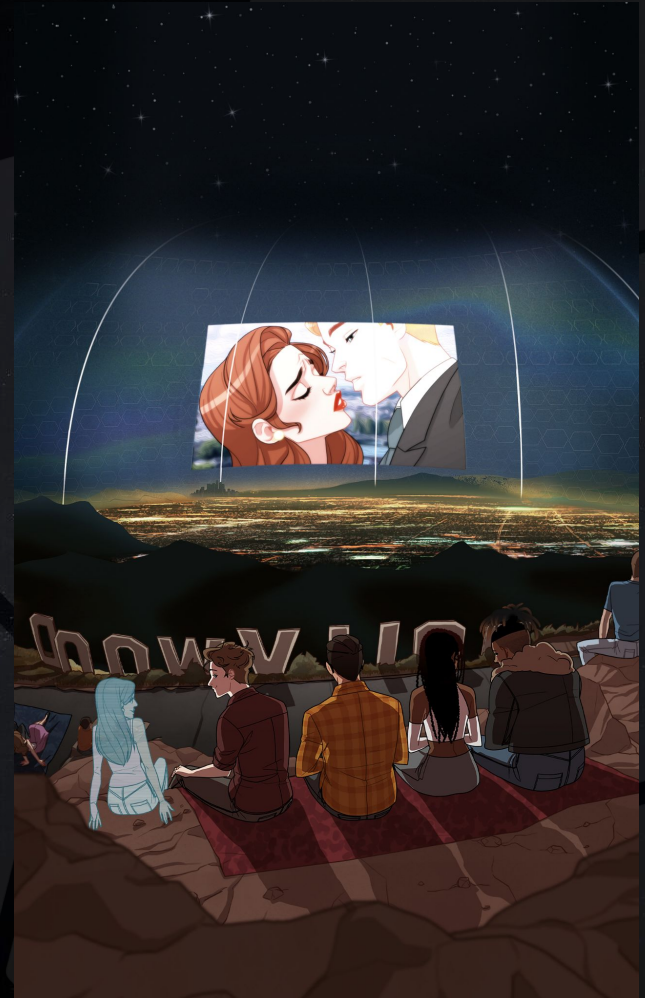
Twitter: <https://twitter.com/MilliononMars>

White Paper: <https://docs.milliononmars.com/whitepaper/>

Player Guide: <https://docs.milliononmars.com/playerguide/>

Youtube: [New Player Tutorial](#)

Company: <https://www.milliononmars.com>









Weekly Content Cadence



Since December 2021 we have shipped hundreds of content and features updates



Founders Program



Upgrade System



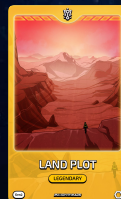
Massive Factories on Mars,
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Artifacts Expansion &
Quality of Life Updates



Speciality Buildings



Gen 2 Land & Buildings
Pack Releases

Scenario - genAI with custom models

- Games crave assets, especially art
- MMORPGs: highest asset demand
- Scenario: create generators for unique art style
- Generate 100 craters, ores, crops, equipment...
- Players & team build vast world with generators
- 2D art assets: cost problem solved, player delight, revenue and organic growth!

